

Jack Frost Free-for-All Indoor Soccer Tournament - February 2012

Hosted by Monroeville Soccer Club at Monroeville's Club Sport and Health

Game Rules

All games will be officiated using FIFA "Laws of the Game" except were modified in rules of play below:

1. Field size is 25x40 yards.
2. Games will be 4 field players plus a goalie.
3. Games will be 18 minutes.
4. There will be no warm-up time between games. 2-minutes will be allotted to change teams on and off the field.
5. There will be no offside calls.
6. All free kicks are Indirect except penalty kicks.
7. Opposing players must remain 10 feet from the spot of the free kick.
8. Center kick offs can be in any direction.
9. Substitutions are on the fly, including goalie switches. Exiting player must be off the field or out of the play before substitution may enter the field of play. The referee(s) will determine if a penalty for too many players shall be called and award free indirect kick to the opposing team.
10. Any ball out of play along the touch line will result in a throw in.
11. Any ball out of play along the end line will result in a goal kick or a corner kick.
12. Goal kicks and throws may not travel past mid field in the air. The ball must bounce or be touched by a player prior to crossing the mid field line. Violation results in an indirect kick for the opposing team.
13. There shall be no punting, drop kicks or goal kicks by the goalies. All play from goalies is to be by goal throw or ground play in to teammates.
14. Any ball that makes contact with the roof, support beams, field netting, etc. will result in an indirect free kick for the opposing team at the spot where the ball made contact.
15. No player may play for more than one team per age group.
16. Shin guards are required for all players.
17. No sliding or slide tackles are permitted.
18. Normal goalkeeper protection rules shall apply.
19. Home team as listed on schedule shall change shirt color if needed.
20. No overtime in the preliminary rounds.
21. The referee can stop play and/or the play clock at any time due to injury on the field. The restart will be a drop ball, or an indirect free kick to the team in possession of the ball at the time of stoppage. This will be at the referee's discretion.
22. Awards will be given to the winning teams of each age bracket.
23. Teams shall register a minimum 30 minutes prior to their first game.
24. Goal differential will be used to determine tie-breakers as needed followed by goals for and goals against and a coin toss if necessary. See points scoring below.

Ejections

1. Any and all Red Card offenses will result in automatic ejection from the tournament. The offending players' team will play one player short for the remainder of the game a red card was issued.

Penalty Shots

1. Penalty shots will be taken from the spot marked on the field, or as directed by the referee.
2. All other players must be at a point behind the shooting player as directed by the referee.
3. If the shot is saved or missed, the game is resumed at that point.
4. The shooting player may not touch the ball twice consecutively if the penalty shot is played off of one of the goal posts.

Scoring

Regular preliminary round games may end in a tie:

Win	=	4 points
Tie	=	2 points
Loss	=	0 points

Playoff teams will be determined by the following:

1. Goal differential Head-to-Head (If 3 or more teams are tied head to head will not be used. Move to next tiebreaker).
2. Goals scored for
3. Goals against
4. If still tied, a coin toss will decide.

In the event of a Playoff Round Tie use the following tiebreakers:

1. One - 5 minute "golden goal" overtime with a keeper.
2. Four player shootout using field players on the field at the end of the overtime period. (Four field players will continue to rotate for attempts until a winner is determined. No bench players shall be permitted to take a shoot out shot).

A coin toss will be used to determine home team for playoff games.

No protests are permitted. Decisions of the referees and the tournament committee are final.